Support Crew - 50km

It is imperative that support crews familiarise themselves with this document and it is advised that support crews attend the Friday night pre-race briefing.

Participants should estimate how long each leg will take so that support crews can schedule when to meet you at the allowed checkpoints.

Support crews are not compulsory and runners can self-support at the event by making use of the drop bag service at checkpoint 3 (19km) and checkpoint 6 (42km). If you do choose to use a support crew, they are only permitted to assist runners at the following locations:

CP3 - Sam Kelly Rd

CP6 – Mapleton Day Use Area. (This area is also CP4 for the 100km runners)

NO spectator or support crew vehicles will be allowed at CP6 until after 9:00 pm.

(Competitors could be disqualified if this is not adhered to.)

A free shuttle bus will run continuously from the QCCC to CP6 for all support crew and spectators from 9am to 9pm.

At the Start - QCCC

Crew and spectators must stay behind the barriers and not enter the competitor area.

CP3 (Sam Kelly Road)

Driving distance from Mapleton is 27km, approximate driving time 35 minutes.

From the entrance of QCCC drive west along Obi Obi Rd until you reach Eumundi-Kenilworth Rd. (approx. 19.5km). Part of this road is dirt for a few kilometres and steep, so please take care.

Turn right. Follow Eumundi-Kenilworth Rd (approx.5km) and turn right onto Sam Kelly Rd. Sam Kelly Rd is a dirt road, please drive slowly and be aware of roaming cattle. CP3 is approx. 2km along this road. Park on the verge. DO NOT drive past the CP or park in the National Park.

CP6 (Mapleton Day Use Area)

Spectator & support crew vehicles will not be permitted at CP6 until after 9:00pm. (Competitors could be disqualified if this is not adhered to).

Access to CP6 will be provided by the free shuttle bus service. The service will run from the bus stop on Obi Obi Road, (adjacent to the QCCC opposite Wandoo Court) to CP6, from 9:00am until 9:00pm every 15 minutes.

At the Start and Finish - QCCC

There will be a spectator area outside the finish hall. Spectators and crew will only be allowed into the hall when their runner is announced as approaching the finish line.

Crew Rules

- 1. Competitors will be held responsible for the actions of their crews. You could be disqualified if your crew do not adhere to these rules.
- 2. Support crews are not permitted to encroach on checkpoint procedures or enter any checkpoint areas.
- 3. Spectator & support crew vehicles will NOT be permitted at CP6 until after 9:00pm.
 - (Competitors could be disqualified if this is not adhered to). A free shuttle bus service is available for crew and spectators to CP6.

- 4. Crews will be limited to one vehicle per competitor for checkpoint 3.
- 5. Crews can only assist their runner at checkpoints 3 & 6. You cannot assist your runner on any other part of the course.
- 6. Crews must wait to assist their runner until after the official check-in and their runner has left the official checkpoint.
- 7. Crews must stay within 200m of the checkpoint while attending to their runner.
- 8. Everyone involved with the event must comply with all instructions from race personnel at all points along the event route and its access, or risk disqualification of their runner.
- 9. Crews must never park in such a way to block traffic, access to the trail, checkpoint or by double parking.
- 10. All access roads are gazetted and are subject to standard road rules. No matter how fast a runner may be, it is possible for crews to arrive at all major checkpoints without breaking speed limits
- 11. No littering. Crews are responsible for removing their rubbish
- 12. Strictly No Pets. Domestic animals are not permitted in National Park areas.

